



NICHOLAS AZURIN

CONCEPT ARTIST & ILLUSTRATOR

CONTACT

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SKILLS

- Character Design
- Skin Ideation
- Animation and VFX Concepts
- Illustration
- Storyboarding
- Video Editing
- Effective Communication
- Critical Thinking

REFERENCES

Ralph D'Amato

Indie Games Startup / COO

Phone: (949) 847-0860

Email: ralphdamato@me.com

Nolan Nelson

Playgig / Art Director

Phone: (818) 438-2367

Email: nomeansme@gmail.com



WORK EXPERIENCE

Freelance

JUN 2025 - PRESENT

Concept Artist & Writer

- Create original character designs and illustrations for a fantasy TTRPG
- Develop an original fantasy-based game with complex dialogue options, player-facing puzzles, and unique combat encounters

Playgig

MAY 2022 - JUN 2025

Concept Artist

- Designed original character concepts, skins, and props for Mystic Kingdoms, a live-service MOBA
- Created animation and VFX reference sheets for playable characters, NPCs, and environments.
- Coordinated daily with an international team of 3D artists, Animators, and Designers.
- Researched industry and cultural trends to develop new creative pipelines and culturally sensitive content

Phantom Films

OCT 2021 - FEB 2022

Visual Development Artist

- Created various characters and costume designs for Batman: Elseworld.

DoubleVision Productions

OCT 2021 - FEB 2022

Visual Development Artist & Cinematographer

- Created original characters and keyframe illustrations
- Developed the branding materials for the studio and digital assets for their YouTube channel

Titles include:

- Cyclops Wants His Own Movie
- Scarlet Dawn
- Well... What Did You Think?



EDUCATION

Otis College of Art and Design

AUG 2017 - MAY 2021

Digital Media | Game and Entertainment Design

- Presidential Scholarship
- Graduated with Honors